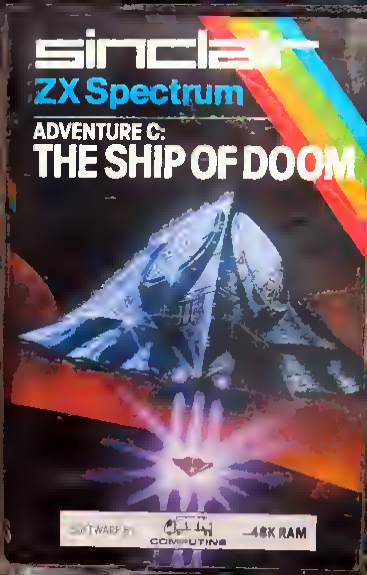
sinclair

ZX Spectrum

ADVENTURE C:

THE SHIP OF DOOM



SOFTWARE PROJECTS

COMPUTING

48K RAM

sinclair
ZX Spectrum
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C16/S
48K RAM
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THE SHIP OF DOOM: LOAD""

ADVENTURE C THE SHIP OF DOOM

ADVENTURES are games in which you explore strenge new worlds without leaving the comfort of your home

The Computer will act as your puppet and control your senses. You instruct the computer with short phrases usually Verb Noun If the computer does not understand then try to re-phase the command. When entering your command you may use the DELETE key to erase any letters in each location you may find objects which you can manipulate and use in further locations to help you progress. The game is written in machine code. The programme is saved with the name ADVENT but it is simpler to load by Load command

In Adventure C while on a reconnaissance flight your ship has been drawn by a Graviton Beam onto an Alien Cruiser. Fried your pet android informs you that the crew are on a Humanoid slave mission. Its aim to seek out Humanoid planets from which samples are taken and their brains replaced by micro chips

Your aim is to free your ship by pressing the control button in the main computer room. Sounds easy However there are various hazards

As this adventure is very large the programme also has Cassette routines with which you can load and save a game at any stage to return to at a later date

To save the game you QUIT the game. The computer then asks if you want to save the game. If you reply Y the computer will display the READY CASSETTE

Now start your cassette player on RECORD and hit any key. The game takes 2 seconds to save

To play a previously stored game. When you run the programme you are asked if you wish to restore a previously stored game. If you answer Y the computer again displays READY CASSETTE. You then cue up your tape press play on your cassette and hit any key. The game will then continue from where you last left it

GOOD LUCK!

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sinclair

ZX Spectrum

ADVENTURE C:

THE SHIP OF DOOM

G16/S

Your ship is drawn onto an alien cruiser which is seeking Humanoid planets whose inhabitants are taken as slaves and their brains replaced by micro-chips! Your aim is to escape alive having broken the gravitic hold on your ship

Made in UK